

**A number of Creative Industries units have been recoded, renamed or discontinued. Students should refer to this table if there have been changes made to their course, major, second major or minor.**

*Note that there are two pages to this document*

<b>Previous unit code and unit title (these versions are no longer offered)</b>		<b>NEW or REVISED unit code and/or unit title (replacement)</b>	
<b>ANIMATION</b>			
KIB110	Animation Methodologies		<b>KNB111</b> Animation Methodologies
KVB105	Drawing for Design		<b>KNB112</b> <b>Drawing for Animation 1</b>
KIB108	Animation History and Practices		<b>KNB121</b> Animation History and Practices
KVB106	Drawing for Animation		<b>KNB122</b> <b>Drawing for Animation 2</b>
KIB105	Animation and Motion Graphics		<b>KNB123</b> Animation and Motion Graphics
KIB111	Introduction to 3D Computer Graphics		<b>KNB124</b> <b>3D Animation 1</b>
KIB225	Character Development, Conceptual Design and Animation Layout		<b>KNB211</b> <b>3D Animation 2</b>
KIB215	Real-Time 3D Computer Graphics		<b>KNB212</b> Real-Time 3D Computer Graphics
KIB221	Animation: CG Toolkit		<b>KNB221</b> Animation: CG Toolkit
KIB226	Virtual Environments		<b>KNB222</b> Virtual Environments
KIB320	Advanced Concepts in Computer Animation 1		<b>KNB311</b> Advanced Concepts in Computer Animation 1
KIB302	Contemporary Issues in Animation		<b>KNB312</b> Contemporary Issues in Animation
KIB330	Advanced Concepts in Computer Animation 2		<b>KNB321</b> Advanced Concepts in Computer Animation 2
KIP408	Animation Practices		<b>KNP421</b> Animation Practices
KIP405	Animation and Motion Graphics		<b>KNP423</b> Animation and Motion Graphics
KIP412	Advanced Practice in Animation, Interactive and Visual Design		<b>KNP412</b> Advanced Practice in Animation
<b>FASHION</b>			
KFB209	Ragtrade: Wholesaling Fashion		<b>KFB209</b> <b>Ragtrade: The Business of Fashion</b>
KFB211	Developing and Buying Fashion Product		<b>KFB211</b> <b>Product Design and Development in the Fashion Industry</b>
<b>INTERACTIVE AND VISUAL DESIGN</b>			
KIP401	Visual Communication		<b>KIP401</b> <b>Critical Practices in Visual Design</b>
KIP402	Visual Interactions		<b>KIP402</b> <b>Designing Interactions</b>
KIP403	Introduction to Web Design		<b>KIP403</b> <b>User Experience Design</b>
KIP412	Advanced Practice in Animation, Interactive and Visual Design		<b>KIP412</b> <b>Advanced Practice in Interactive and Visual Design</b>
<b>JOURNALISM</b>			
KJB101	Digital Journalism		<b>KJB101</b> <b>Computational Journalism</b>
KJB211	Layout and Design		<b>KJB103</b> <b>Media Design and Layout*</b>
KKB020	Applied Photography		<b>KJB104</b> <b>Photojournalism</b>
KJB337	Public Affairs Reporting		<b>KJB337</b> <b>Investigative Reporting</b>
KKP420	Applied Photography		<b>KJP420</b> Photojournalism
<b>MEDIA AND COMMUNICATION</b>			
KCB101	Introduction to Media and Communication: Texts		<b>KCB101</b> <b>Media and Communication Texts</b>
KCB102	Media Myth Busting 1		<b>KCB102</b> <b>Media Mythbusting</b>
KCB105	Inquiry in Media and Communication		<b>KCB105</b> <b>Inquiry in Media and Communication</b>
KCB206	New Media: Internet, Self and Beyond		<b>KCB206</b> <b>Internet, Self and Beyond</b>
KCB303	Brisbane Media Map		<b>KCB303</b> <b>Brisbane Media Map 1</b>
KCB304	Designing Communication Resources		<b>KJB103</b> <b>Media Design and Layout*</b>

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<b>MUSIC UNITS</b>			
KKB216	Audio/Visual Interaction		KMB216 Audio/Visual Interaction
<b>VISUAL ART AND DESIGN</b>			
KIB104	Digital Media		KVB114 Digital Media
KIP404	Digital Media		KVP404 Digital Media
<b>UNITS OFFERED BY OTHER FACULTIES</b>			
KKB175	Creative Industries Legal Issues		LWS011 Journalism Law