

PART A - PROMOTION DETAILS GAME OF SKILL

This QUT Competition is conducted in accordance with the **Part A Competition Details** and the **Part B Terms and Conditions**.

PARTICULARS	
Competition Name	QUT Research in Focus
ITEM 1	All Competition enquiries can be directed to rpoffice@qut.edu.au
Competition enquiries	
ITEM 2	Research in Focus celebrates important QUT research by
Competition Description	showcasing the most original, informative and technically innovative images, video and XR experiences.
ITEM 3	Competition Start Date: 4 August, 2022 Competition
Competition Period	Closing Date: 19 September, 2022. Entries will not
	be accepted after the Closing Date.
ITEM 4 Eligibility Requirements	To be eligible to enter the Competition, Participants must be a current staff member or student.
	The Promoter reserves the right, at any time and in its absolute discretion, to (a) verify the eligibility of Participants (including a Participant's identity); and (b) disqualify any Participant that does not meet the eligibility requirements.
ITEM 5 How to enter	 To Enter this Competition, a Participant may submit up to three Entries per category. Categories include: image, video and XR (virtual reality, augmented reality or mixed reality). A person must not exceed the maximum number of permitted Entries. Any Entries submitted in excess of the maximum number of permitted Entries will be disregarded by the Promoter.
	Competition Entries must be submitted via the online form (coming soon) between 9am AEST on 4 August, 2022 and 11pm AEST on 19 September, 2022.
	Competition Entries must comply with the following requirements :
	• Images:
	 Files must be high resolution as finalists will be displayed on the Cube. Low resolution images may not be accepted
	 Recommended min size for image entries 1080 x 600 pixels
	 Image files must not exceed 50 MB Accepted files: PNG, JPG, JPEG, PDF, EPS, TIF or GIF
	 Video or motion graphics:
	 Submit the original video file and an MP4 format 1920x 1080 resolution (aspect ratio 16:9), quality: 1080p HD widescreen Videos or motion graphics should be submitted via
	 Videos or motion graphics should be submitted via Cloudstor or One Drive link



Video or motion graphics must be no longer than one minute in duration

XR:

- NB: XR incorporates virtual reality (VR), augmented reality (AR) and mixed reality (MR)
- Entrants must submit a video (max 2 mins) demonstrating the user experience

The Promoter reserves the right, at any time and in its absolute discretion, to (a) verify the validity of any Entry; and (b) disqualify any Invalid Entry, or any Entry submitted not in accordance with these Terms.

ITEM 6 Prize(s)

There will be six prizes:

- Best in show: AUD\$1000
- People's Choice Award: \$500
- QUT Centre for Robotics Prize: AU\$500
- QUT Design Lab Embodying Change Prize: AUD\$500
- QUT Digital Media Research Centre Prize for Best Media and Communication Visualisation: AUD\$500
- QUT Centre for Materials Science Prize: \$500

Winners of Centre prizes are also eligible to win best in show and the People's Choice Award.

ITEM 7 Selection of prize winner(s)

JUDGING:

All valid Entries will be judged by a Judging Panel appointed by the Promoter in its sole discretion.

PROMOTION SELECTION CRITERIA:

The prize winner(s) will be selected by the Promoter **in early October 2022.** All valid Entries will be judged based on the following criteria:

- Originality and creativity
- Quality of informational content, particularly the explanation of research importance/impact connected to the image
- Technical proficiency
- Visual impact

Research Centre Prize selection

Each prize is chosen by the respective Research Centre

Research Centre Prize criteria

- QUT Centre for Robotics Prize: the best depiction of innovation in robotics
- QUT Design Lab Embodying Change Prize: the ethos and mission of the QUT Design Lab is 'change by design', and this prize acknowledges that the ethos of change is a critical part of research. The winning entry should consider themes such as possible futures, inclusivity and participation and focus on creatively designing for and envisioning change.
- QUT Digital Media Research Centre Prize for Best Media and Communication Visualisation: the most innovative use of data visualisation and clear and engaging media and communication research.
- QUT Centre for Materials Science Prize: the best visualisation of materials science



	People's Choice Award Will be selected via public voting on QUT Instagram and Twitter channels from 4 October – 27 October 2022.
	ANNOUNCEMENT OF PRIZE WINNER(S): The Promoter will use reasonable endeavours to (a) notify finalists by email; and (b) announce the prize winners at the award ceremony on 27 October 2022.
ITEM 8 Claiming the prize	The prize winners may be required to provide information eg. bank details to claim their prize/s.
ITEM 9 Participant's Personal Information	In order to participate in this Competition, Participants may be required to provide the Promoter with personal information such as the Participant's: Name Email address Contact phone number Staff or Student ID number
ITEM 10 Special Conditions: Use of Entries	By entering the Competition, Participants agree that their Entry may be used in: • Competition promotion and displays • QUT collateral and publications, including, but not limited to annual report covers, e-newsletters, posters, brochures, display screens and social media posts Entrants will be contacted if QUT is approached regarding commercial opportunities related to the use of an Entry.



PART B - TERMS AND CONDITIONS FOR QUT GAME OF SKILL

- 1. The Part A Competition Details, these Part B Terms and Conditions and all information on "how to enter" this Competition (collectively the "**Terms**") apply to this promotion (the "**Competition**").
- 2. The Competition will be conducted by the Queensland University of Technology (ABN: 83 791 724 622, CRICOS Provider No. 00213J) of 2 George Street, Brisbane, QLD, 4000 ("QUT" or the "Promoter") during the Competition Period specified in Part A.
- 3. By entering this Competition, you (the "**Participant**") warrant that you have read, understood and agree to be bound by the Terms.
- 4. If the Participant is under the age of 18 years, the Participant will be deemed to have obtained the permission of the Participant's parent or legal guardian to participate in the Competition and for the Promoter to use the Competition Entry as set out in these Terms.
- 5. The Promoter reserves the right to amend or replace these Terms and/or any Competition rules or procedures at any time and for any reason.
- 6. **Interpretation**. Any reference to "includes" or "including" means without limitation, and where permitted in Part A, any reference to (a) Participant includes multiple Participants entering the Competition as a team; (b) Competition Entry includes multiple Entries; and (c) Prize includes multiple prizes.

COMPETITION ENTRY REQUIREMENTS

- 7. All entries become the property of the Promoter upon submission, upload or otherwise.
- 8. No responsibility is accepted for late, lost, incorrectly submitted or misdirected entries.
- 9. Competition Entries must be received by the Promoter during the Competition Period.
- 10. Entries that are incomplete, indecipherable, illegible, forged, manipulated, tampered with in any way, contain any defamatory, offensive or unlawful content, any Entry that has the potential to damage the reputation of any individual or entity, or entries that the Promoter reasonably considers do not comply with these Terms ("Invalid Entries"). All Invalid Entries will be removed from the Competition.
- 11. If a Participant is required to submit a literary, dramatic, musical or artistic work (a "Work") as their Competition Entry (whether in written, audio, electronic or visual form, or any combination thereof), the Participant warrants that:
 - (a) their Entry has not previously been, and will not be, published or submitted in connection with any other competition until after the Competition Period ends.
 - (b) Their Entry is entirely original work by the Participant; and
 - (c) They have obtained all required permissions, approvals and/or consents in respect of the Entry, including:
 - i. all necessary copyright title or interest in their Entry to entitle the Participant to submit the Entry and to effectively provide the Promoter with the rights in relation to the Entry set out in these Terms;
 - ii. privacy and other consents from all individuals appearing in the work; and
 - iii. consents from any property owners (as applicable).
 - (d) their Entry is not, and its use by the Promoter, will not infringe the rights (including intellectual property rights) of any third party, and indemnifies the Promoter against any loss, claim or damage arising out of or in connection with breach of this warranty.
- 12. <u>Participants grant</u> to the Promoter, at no cost to the Promoter, a royalty free, irrevocable, perpetual, worldwide, non-exclusive licence to use (including reproduce), the Participant's Entry for: (a) promotional and educational purposes relating to the Competition; and (b) any other promotional purposes relating to QUT.

JUDGING AND PRIZES

- 13. This promotion is a game of skill. Chance plays no part in determining a winning Entry, and the judges will judge all valid Entries based on merit and the promotion selection criteria specified in Part A.
- 14. A Participant claiming to be a prize winner must provide proof of identity, if required by the Promoter. Each prize winner may also be required to sign a document indicating they have received their prize at the time of collection.
- 15. If a prize winner is under the age of 18 years, their prize may be awarded to the prize winner's parent or legal guardian.



- 16. The Promoter may, but is not obliged, to publish the results of the Competition. By entering this Competition, the participant agrees to the Promoter publishing their name as a winner in any media whatsoever (unless otherwise advised by the Participant during the Competition Period).
- 17. Prizes are subject to availability. If a prize is unavailable, the Promoter, in its absolute discretion, reserves the right to substitute the prize with a prize to the same or similar value and/or specification.
- 18. If a prize includes vouchers, tickets or is of a similar redeemable nature, the prize is valid until the expiry date specified on the prize (or as otherwise notified by the prize provider), and is subject at all times to any terms and conditions specified by the prize provider.
- 19. The Promoter is not responsible for any changes in dates, times, cancellations or otherwise that may prevent a prize winner from accepting, taking or using a prize.
- 20. The Promoter makes no warranties or representations, and will not accept any liability, in respect of the fitness for purpose or suitability of any prize, or the failure of any prize to be of merchantable quality. If liability is imposed by legislation and cannot be excluded the Promoter, the liability of the Promoter in respect of the relevant goods and/or services is limited to (a) re-supply; or (b) paying replacement costs.
- 21. The prize(s) or any part or element of the prize(s) are not transferable, exchangeable or redeemable for cash.
- 22. The manufacturer(s) or supplier(s) of the prize(s) are not participants in, or promoters or sponsors of, this Competition.

GENERAL

- 23. This Competition is free to enter.
- 24. Any decision of the Promoter in respect of all matters arising out of or in connection with the Competition is final and binding and no correspondence will be entered into.
- 25. Each Participant is responsible for notifying the Promoter of any change to the Participant's contact details during and after the Competition Period.
- 26. If this Competition is interfered with in any way or is not capable of being conducted as anticipated due to any reason beyond reasonable control of the Promoter, the Promoter reserves the right, in its sole discretion to modify, suspend, terminate or cancel the Competition, as appropriate
- 27. Jurisdiction. This Competition and these Terms are governed by the laws of Queensland.

DISCLAIMER

- 28. Participants enter the Competition at their own risk.
- 29. Except for any liability that cannot be excluded by law, the Promoter (including its officers, employees and agents) excludes all liability (including liability in contract, tort, pursuant to legislation or otherwise), and is hereby released, from any personal injury or any loss or damage (including loss of opportunity), whether direct, indirect, special or consequential, arising in any way out of the Competition or any prize, including but not limited to, where arising out of the following: (a) any technical difficulties or equipment malfunction (whether or not under the Promoter's control); (b) any theft, unauthorised access or third party interference; (c) any entry or prize claim that is late, lost, altered, damaged or misdirected (whether or not after their receipt by the Promoter) due to any reason beyond the reasonable control of the Promoter; (d) any tax liability incurred by a prize winner; (e) any expense incurred by a prize winner in connection with the prize or Competition generally, including spare parts, maintenance/repair, delivery costs or otherwise associated with accepting, taking or using a prize are the prize; (f) Possession, use or misuse of a prize; or (g) participation in any activity associated with the Competition.

PRIVACY STATEMENT

- 30. QUT is bound by the *Information Privacy Act 2009* (Qld) ("**IPA**"), and the QUT privacy policy is available at https://www.qut.edu.au/additional/privacy and https://www.mopp.qut.edu.au/F/F 06 02.jsp
- 31. The Promoter will collect and use the Participants' personal information for the purposes of administering and carrying out the Competition, and may be used to send information and future promotional communications to the Participant.
- 32. If a Participant does not consent to the collection, use and disclosure of personal information as outlined in these Terms and Conditions, the Participant should contact the Promoter.
- 33. A request to access, update or correct any information should be directed to the Promoter.