



Creating apps in the classroom

Build an app customised to the learning needs of your students.

Overview

With technology at the forefront of everything we do, the importance of bringing it into the classroom has never been more evident. While there are many classroom apps for students already available, the majority are created by non-educators and don't meet practical classroom needs.

Developing an educational app to meet specific learning needs can be a useful and creative teaching tool to engage students, share useful teaching resources and support students in making their own apps.

Evolve with QUTeX

QUTeX furthers the professional development of educators with real-world learning activities relevant to real classrooms. With this course, you'll identify a learning need in your teaching context and learn how to make an app for your school or classroom customised to your students.

More details

Module Plus – Creating apps in the classroom

Extend your learning with the Module Plus. In the Module Plus, participants will apply the knowledge they acquired in the first module by completing an authentic assessment that can be used in their workplace. On completion of the Module Plus, participants will also earn credit for a postgraduate unit. For more information, click [here](#).

Your expert facilitator

Dr Vinesh Chandra

Dr Vinesh Chandra is a teacher and a researcher at QUT. He is particularly interested in using technologies to enhance the quality of education in classrooms throughout the world. [Click here](#) for more information on Dr Vinesh Chandra.



Course at a glance

Core Concepts

This online course covers a range of topics around creating an educational app, including:

- developing an idea from an identified learning need
- designing and developing a simple app that meets a learning need
- testing a prototype with students.

Certification

For this online module you will be issued a Certificate of Attainment for 13 hours of CPD.



30 March – 26 April 2020



Online



13 hours



Certificate of attainment for 13 hours of CPD.



From \$275.80



[Enrol today](#)

Get future fit. Fast.

Executive Course: Creating apps in the classroom



Who should participate?

This 13-hour online module has been designed for pre-service teachers, teachers and education leaders who want to learn how to create an app for their classroom activities. This course is also for edupreneurs with an interest in developing an educational app from an identified learning need.

For Australian educators, this module aligns with the following Australian Professional Standards for Teachers (APST):

- 1.2 Understand how students learn
- 2.6 Information and Communication Technology
- 3.3 Use teaching strategies
- 3.4 Select and use resources
- 4.1 Support student participation
- 4.5 Use ICT safely, responsibly and ethically
- 6.1 Identify and plan professional learning needs
- 6.2 Engage in professional learning and improve practice
- 6.3 Engage with colleagues and improve practice
- 7.4 Engage with professional teaching networks and broader communities

Registration Details

Registration Type

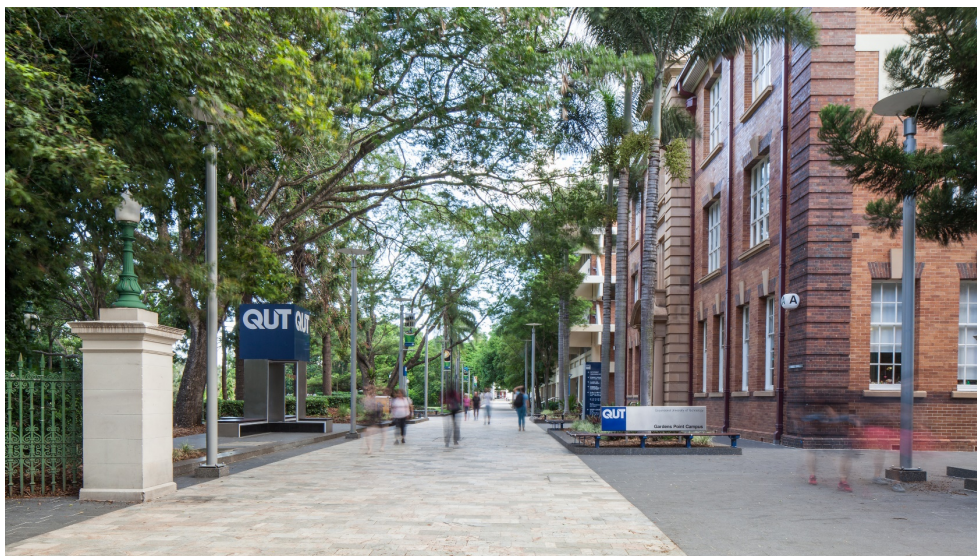
Early Bird registration (closes 4 weeks prior)	\$275.80 (inc. GST)
Standard registration (closes 10 days prior)	\$324.50 (inc. GST)
QUT Alumni/Staff registration (closes 10 days prior)	\$243.40 (inc. GST)
Group registration (5 or more) closes 10 days prior	\$275.80 (inc. GST)

When and where

30 March 2020 - 26 April 2020

This course runs for 4 weeks (13 hours in total, or approximately 3 hours per week).

This course will be held entirely online, via Blackboard, QUT's online learning platform. Blackboard access will remain active for 2 weeks after the course.



Get future fit. Fast.

For more information about this course or other learning solutions offered by QUTeX, please contact:

Web: QUT.edu.au/QUTeX

Phone: 07 3138 7733

Email: gutex@qut.edu.au

Blog: blogs.qut.edu.au/gutex